

POST DRAFT INFORMATION

PLAYER NOTIFICATION OF TEAM SELECTION

After the draft is completed and rosters are confirmed by the Player Agent, managers will be authorized to contact players on their teams. **Managers must contact their teams within 48 hours of receiving their rosters. If a family cannot be reached, the Player Agent must be notified.** No drafted player may be contacted prior to authorization by the Player Agent. Once rosters are released and uniforms are ordered, player transfers will not be permitted.

CLEARANCE AND TRAININGS

All managers, coaches, team parents, and volunteers must complete a background check, Livescan, and any required training before participating on the field. **Managers are responsible for ensuring their entire staff is cleared by the Safety Officer. No exceptions.**

COACHING STAFF

Managers must provide the Player Agent and Safety Officer with full contact information (name, phone number, and email) of their coaching staff and team parent following the draft. If not available on draft day, this information must be submitted as soon as possible. Please refer to coaching staff allowed based on division.

COACHING STAFF ALLOWED PER TEAM

Farm, Minor, Major, Intermediate and Junior Division

One (1) Manager (Livescan fee covered by WCALL)

Two (2) Coaches (Livescan fee covered by WCALL)

Additional Volunteers (substitute coaches are responsible for paying Livescan fee)

One (1) Team Parent (Livescan fee covered by WCALL)

Only One Manager and Two Coaches are allowed on the field and dugout during a game, Volunteer Coaches may fill in for a Manager or Coach as a replacement. (Team Parents are not allowed inside the dugout unless replacing a coach or manager).

Rookie Division

One (1) Manager (Livescan fee covered by WCALL)

Four (4) Coaches (Livescan fee covered by WCALL)

No Volunteer (substitute coaches) limits to Rookie Division (responsible for paying Livescan fee)

One (1) Team Parent (Livescan fee covered by WCALL)

Only One Manager, Four Coaches and One Team Parent are allowed on the field and dugout during a game, Volunteer Coaches may fill in for a Manager, Coach or Team Parent as a replacement.

Special Needs/Female Players:

- Special Needs Person – One (1) additional person (parent/grandparent) will be allowed on the team staff as long as they have passed a background check to attend to that player **only**. If the parent says the player has special needs the league will then request an IEP and make proper accommodations.

- **Female Players** - One (1) additional person (parent/grandparent) will be allowed on the team staff as long as they have passed a background check to attend to that player only.

ITEMS ISSUED TO MANAGERS

Upon completion of required clearance and training, managers will be issued WCALL badges, safety kits, and keys to practice and game fields. A Manager's Team Binder containing player emergency and team information will be distributed at the Managers Meeting by the Coaching Coordinator. All issued items must be returned at Closing Ceremonies.

MANDATORY BADGE WEARING POLICY

All managers, coaches, team parents, and volunteers must wear their WCALL badge around their necks at all practices and games. Badges must be worn visibly and accessible to umpires, board members, and volunteers. No exceptions.

LATE REGISTRANT

Late registrations will not be accepted. Players must be registered by the final registration deadline listed on the league calendar due to the draft process. Rookies may be exempt.

PLAYER RELEASE AND REPLACEMENT

There may be a vacancy on a team due to a player's departure or an injury.

- **Player Departure:** Players may choose to withdraw from WCALL during the season due to various factors such as relocating, illness, quitting, family issues, or other personal circumstances.
- **Injury:** If a player is injured for an extended period, the Player Agent will consult with the Safety Officer and make the final decision on whether to replace the player. The decision to play with fewer team members is not the Manager's responsibility.

REPLACEMENT PROCESS

If a replacement player is needed, the manager must immediately inform the Player Agent and provide information about the vacancy. According to the Little League Operating Manual, the Player Agent is responsible for obtaining the official release of the player to be replaced, if they are leaving Little League, or confirmation of the injury date and duration. It's also important to include the Safety Officer in any communication that involves injured players.

When more than one vacancy occurs simultaneously, the Player Agent should prioritize replacement players based on the date and time of notification. To help with this process, the Player Agent will provide the Manager with a list of suitable players that prioritizes those on the Waiting List first (if any) and eligible candidates from Lower Divisions second. If a player is selected to move up to fill a vacancy, the Player Agent will inform the player's parent or guardian directly without seeking approval from their current manager. The decision lies with the player and their parent/guardian.

Manager's Responsibility Contacting Potential Replacement Player

In accordance with our Code of Conduct, Managers and Coaches are prohibited from contacting **potential replacement players**, their families/guardians, or their current manager. All communication must be directed to and from the Player Agent, and any violation of this rule will be viewed as a significant breach of conduct.